

ColdFire Update

Posted At : November 30, 2010 7:02 PM | Posted By : Nathan Mische

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Yesterday the Firebug team released [Firebug 1.6](#). This version has quite a few [updates and bugfixes](#), but there was also some refactoring done to core components that broke [ColdFire](#). Luckily the Firebug team does a good job with branching in their SVN repo so it was easy enough to compare Firebug 1.5 to 1.6 and make the necessary updates to ColdFire. So, if you have updated to Firebug 1.6 and noticed that ColdFire stopped working, go download the new ColdFire 1.6 and you should be good to go. Note that this release only updated the ColdFire Firebug extension so there should be no need to update any of the ColdFire debugging templates on your ColdFusion servers. As always, if you have any issues please report them on the [RIAForge project page](#).